

# ADITI JOSHI

*designer, researcher, educator, activist*

## SKILLS

### RESEARCH

interviewing  
grounded theory  
workshop facilitation  
brainstorming  
card sorting  
prototyping

### DESIGN

sketch  
invision  
indesign  
illustrator  
wireframes

### TECHNICAL

html5/css3  
sass  
javascript  
python  
git

### LANGUAGES

english (native)  
spanish (intermediate)  
hindi/urdu (novice)

## EDUCATION

### OLIN COLLEGE OF ENGINEERING

*b.s. engineering design for social change*  
September 2013-May 2017  
Boston, Massachusetts, USA

### GLASGOW SCHOOL OF ART

*mdes design innovation and citizenship*  
September 2017-September 2018  
Glasgow, UK

## CONTACT

### EMAIL

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### WEBSITE

aditisjoshi.github.io

### ADDRESS

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## PROFILE

I believe in the power of humanity centered design as a tool for social change. In my own work, I am informed by critical theory, and see my work as being informed not only by this theoretical, philosophical information, but also engaging with stakeholders and individuals who are experiencing the everyday effects of such theory. My work is feminist, anti-racist, and inclusive in nature, and I believe that it is important for design to work for everyone, not just the privileged few who can afford it.

## EXPERIENCE

### NGP VAN

*product intern*

June-August 2017, June-December 2015  
Washington, DC, USA

Completed user research through surveys and web card sorting and used this research to create easily digestible personas for the rest of the company. Designed and developed new login pages for the software. Fixed several UI/UX bugs.

### SHIFTING RHYTHMS

*team member*

September 2016-May 2017  
Clarksdale, Mississippi, USA

Part of a team which designed and prototyped curriculum for a mobile space to teach guitar making curriculum in the Mississippi Delta region. Created branding for the program which was then tested with stakeholders. Applied to various grant and funding opportunities and gained over \$50,000 in funding for the enterprise.

### STUTTGART HCI LAB

*researcher*

June-July 2016  
Stuttgart, Germany

Summer researcher at the Human Computer Interaction lab in Stuttgart, Germany. Created a research plan, designed and implemented an interface for a user survey, and analyzed data to investigate uncertainty in data visualization.

### EDUCATION LAB

*researcher*

September 2013-May 2016  
Boston, Massachusetts, USA

Worked on a team of undergraduate students to investigate team meetings at Olin College. Analyzed their discourse using discourse analysis using Excel and grounded theory methods. Followed students through their college careers to determine whether their teamwork skills improved.

### INSPIER UNIVERSITY

*designer*

August 2014-December 2014  
Sao Paulo, Brazil

Traveled to and lived in Sao Paulo, Brazil and worked with professors and students at a business university to prototype and develop courses for a new engineering program.